## PRELIMINARY PLAYOFF SCHEDULE; Fishkill Summer Hoops 2023

DAY	DATE	LOC.	TIME	DIV.	GAME #	<u>GUEST</u>	<u>HOME</u>
Monday	7-Aug	RC	530pm	56B	Game 1	5th Place	4th Place
Monday	7-Aug	RC	640pm	56B	Game 2	6th Place	3rd Place
Monday	7-Aug	RC	750pm	HSB	Game 1	9th Place	8th Place
Monday	7-Aug	RC	900pm	HSB	Game 2	10th Place	7th Place
Monday	7-Aug	GP1	700pm	34B	Game 1	5th Place	4th Place
DAY	DATE	LOC.	TIME	DIV.	GAME #	<u>GUEST</u>	<u>HOME</u>
Tuesday	8-Aug	RC	530pm	HSB	Game 3	5th Place	4th Place
Tuesday	8-Aug	RC	640pm	HSB	Game 4	6th Place	3rd Place
Tuesday	8-Aug	RC	750pm	HSB	Game 5	Winner of Game 1	1st Place
Tuesday	8-Aug	RC	900pm	HSB	Game 6	Winner of Game 2	2nd Place
Tuesday	8-Aug	GP1	700pm	78B	Game 1	8th Place	1st Place
Tuesday	8-Aug	GP1	800pm	78B	Game 2	5th Place	4th Place
Tuesday	8-Aug	GP2	700pm	78B	Game 3	6th Place	3rd Place
Tuesday	8-Aug	GP2	800pm	78B	Game 4	7th Place	2nd Place
DAY	DATE	LOC.	TIME	DIV.	GAME #	<u>GUEST</u>	<u>HOME</u>
Wednesday	9-Aug	RC	530pm	34B	Game 2	3rd Place	2nd Place
Wednesday	9-Aug	RC	640pm	34B	Game 3	Winner of Game 1	1st Place
Wednesday	9-Aug	RC	750pm	56B	Game 3	Winner of Game 1	1st Place
Wednesday	9-Aug	RC	900pm	56B	Game 4	Winner of Game 2	2nd Place
Wednesday	9-Aug	GP1	700pm	3-5G	Game 1	3rd Place	2nd Place
Wednesday	9-Aug	GP1	800pm	6-8G	Game 2	3rd Place	2nd Place
DAY	<u>DATE</u>	LOC.	<u>TIME</u>	DIV.	GAME #	<u>GUEST</u>	<u>HOME</u>
Thursday	10-Aug	RC	530pm	78B	Game 5	Winner of Game 2	Winner of Game 1
Thursday	10-Aug	RC	640pm	78B	Game 6	Winner of Game 3	Winner of Game 4
Thursday	10-Aug	RC	750pm	HSB	Game 7	Winner of Game 5	Winner of Game 3
Thursday	10-Aug	RC	900pm	HSB	Game 8	Winner of Game 6	Winner of Game 4
DAY	DATE	LOC.	<u>TIME</u>	DIV.	GAME #	<u>GUEST</u>	<u>HOME</u>
Saturday	12-Aug	FRC	115pm	3-5G	CHAMPIONSHIP	TBA	TBA
Saturday	12-Aug	FRC	245pm	6-8G	CHAMPIONSHIP	TBA	TBA
Saturday	12-Aug	FRC	415pm	34B	CHAMPIONSHIP	TBA	TBA
Saturday	12-Aug	FRC	545pm	56B	CHAMPIONSHIP	TBA	TBA
Saturday	12-Aug	FRC	715pm	78B	CHAMPIONSHIP	TBA	TBA
Saturday	12-Aug	FRC	845pm	HSB	CHAMPIONSHIP	TBA	TBA

**NOTE:** Schedule subject to change